

INDOOR TOURNAMENT RULES

U8

COACHES ARE RESPONSIBLE FOR UNDERSTANDING THESE REVISED (11/17/02) RULES

I. TIMEKEEPING AND GAME LENGTH

- A. The game clock will not be stopped for any reason, including injury, substitutions, ball of bounds, etc.
- B. Length of game will be 20 minutes running clock, no delays.
- B. The timekeeper will announce quarter substitutions. The timekeeper will sound a horn at half and at the end of the game.

II PLAYERS/UNIFORMS/SHOES

- A. Only players from the regular fall AYSO season may participate in this tournament. All players from each team must be invited to participate. Violation of either portion of this will result in an immediate forfeit and expulsion from the tournament.
- B. A maximum of 6 players per team are allowed on the court at one time. The minimum number of players allowed is 4. If a team cannot field at least 4 players at the beginning of the game, the team will forfeit the game. If a team cannot maintain at least 4 players at all times during the game, the referee will end the game and call a forfeit.
- C. If both team's uniforms are similar in color the **HOME** team will be asked to wear pull-over jerseys. If one team has more than one color of jerseys, that team will be asked to wear pull-over jerseys.
- D. Sweatpants and/or long underwear **MAY NOT BE WORN**. All players must wear their fall issued AYSO uniform to all tournament games. **ONLY RUBBER SOLED SHOES ARE TO BE WORN IN THE GYM**. Coaches, please inform your players cleats will not be allowed. The shoes must tie or strap securely and **MUST** stay on the entire game. **NO SLIP-ON TYPE SHOES MAY BE WORN**.

III LINE-UP CARDS

- A. Submit line-up cards to the timekeeper during the game **PRIOR** to your game.

DO NOT FILL OUT ANY SUBSTITUTIONS !!!

- B. New team players may be added for \$12. Payment must be received with line-up card.

IV. SUBSTITUTIONS

- A. All players in attendance **MUST** play **ONE** quarter within the first three quarters of play.
- B. Teams are allowed **ONE MINUTE TO COMPLETE SUBSTITUTIONS** for the second and fourth quarters. The timekeepers will keep track of the substitution times but play does not stop and goals may be scored during this time. The timekeeper shall signal the referee with a blast of the horn if a team has too many players on the court the substitution period has expired. An Indirect Free Kick will be awarded to the other team.
- C. Teams will change direction of play at halftime. Coaches are **NOT** allowed on the court for player positioning.

V. GOALKEEPING

- A. **ONE** and only **ONE** player may be placed in the goalkeeper position. The goalkeeper may **NOT** use his/her hands when protecting the goal. There may not be more than one goalkeeper in front of the goal at any time with the exception of any indirect free kicks. Then, if appropriate, only two players may be placed between the ball and the goal. The may be changed at any time during the course of the game.
- B. At no time may the goalkeeper touch the goal. This will result in a two minute penalty out of the game. The goalkeeper must be positioned at the designated goal line unless the goal is being attacked.
- C. At no time shall the goalkeeper, or any other player play the ball from **INSIDE** the goal, this will result in an Indirect Free Kick by the opposing team taken from a position 4 feet from the side of the goal.
- D. The goalkeeper does **NOT** wear a special shirt.

VI. SCORING

- A. **DIVISION 6 WILL BE CONDUCTED ON A TOTALLY NON-COMPETITIVE BASIS. NO SHOOT-OUTS AND NO ELIMINATION ROUNDS !!!**

- B. All kickoffs are indirect, **NO** goals can be scored from the kickoff.

VII. PENALTIES, FOULS AND MISCONDUCT

- A. Penalties resulting in two minutes penalty box time are:
1. Ball hitting ceiling, rafters, speakers or overhead lights
 2. Holding of goal by any player including goalkeeper
 3. Slide tackles or slide kicks
 4. Yellow card (citation issued)
- B B. No penalty kicks will be awarded in any game.
- C C. All free kicks are indirect. All defenders must be 10 feet away from the ball and only **TWO** defenders may stand between the goal and the ball.
- E. Law XII (major and minor fouls) will be enforced. Any **PARTICIPANT** ejected (**RED CARDED**) at a game must not be present at the next played game. A cautioned player must serve two minutes in the penalty box. Any participant who receives two red cards will be excluded from the remainder of the tournament.
- F. Two minute penalties for infractions are canceled when the opposing team scores with the exception of a cautioned player (yellow card). All time must be served for cautioned. If a coach wishes to substitute for a player serving penalty time, the incoming player must replace the penalty player and will be sent into the game when the penalty time has been served.
- G. The positioning of a player in front of the opposing team's goal is not allowed and an indirect free kick will be awarded to the opposing team.
- H. Coaches & Parents need to respect the "**KID ZONE**". Misconduct, field entry or timekeeper discussion/distraction during play may disqualify your team.

VIII. DESCRIPTION OF GOALS, OUT OF BOUNDS, CEILING, ETC.

- A. When a ball is kicked out-of-bounds or lodged in the equipment of the facility, play shall be restarted with an indirect free kick by the opposing team. If a ball is kicked into the spectators and immediately returned to the playing field without spectator manipulation, the referee will allow the play to continue.
- B. If the ball is lodged in the net-outside of the goal an indirect free kick will be awarded to the opposing team. The indirect free kick will be taken from a point 4 feet to the side of the goal.
- C. The goals will be approximately 4' by 4'.